SKETCHBOOK DEVELOPMENT
ART2936C, section 12GH
3 credits
This course is taught through the activity of contemporary sketchbook development as a tool for research and art making. Students will develop observation, organization, experimentation, and conceptualization skills through the use and creation of sketchbooks (altered book, flag book, color book, etc.) and maintain sketch journals (online and physical). This course will compose of lectures, material demonstrations, research, field trips, exercises, readings, writing, and presentations. Instructor: Giang L. Pham

THROWING FOR NON-ART MAJORS
ART2934C, section 11EA
3 credits
Want to learn about creative expression and develop skills on the potter’s wheel? Take Throwing for Non-Majors to experience the techniques of throwing and use of glaze, and learn to fire electric kilns. These skills will be the vehicles to experience art-making in a vessel format as you learn how to express your ideas through design elements in functional pottery. Instructor: Staff

CERAMICS FOR NON-ART MAJORS
ART2750C, section 11EB
3 credits
Interested in personal expression through making objects? Ceramics for Non-Majors introduces basic hand-forming skills, samples use of the potter’s wheel, and presents participants with opportunities to learn how to convey personal ideas through design concepts. Student will learn basic forming methods, finish works with slips and glazes, and learn about electric kiln firing. Instructor: Staff

ART APPRECIATION: AMERICAN DIVERSITY AND GLOBAL ARTS
ARH 2000, section 04A2 (web based)
3 credits
Web-based course that introduces students to the visual arts from a global perspective with an emphasis on diversity in the United States. Students will develop a broad understanding of the objects, terms, theories and history of visual arts from a global perspective, while engaging topics central to US diversity. Instructor: Dr. Pamela Brekka & Megan Kirkwood Approved for gened (H) and (D).

PHOTO FOR NON-ART MAJORS
ART2934C, section 03CC (web based)
3 credits
In this course we will use your own photographs as a launch pad for discussions about how photography works, what effect it has on you, and how it affects the world around us. A series of photography projects, critical readings, online lectures and small-group discussions will help you develop the skills necessary to create engaging and conceptually rich photographs. The images you make will then help us understand how the history, theory and practice of photography relate to culture and diversity in American society. Instructor: Scott Horsley

INTRO TO THE PRINCIPLES AND HISTORY OF ART 1 & 2
ARH 2050 & 2051, see ISIS for sections
3 credits
Instructor: Dr. Elizabeth Ross
+These two courses do partially satisfy requirements for the art history minor, major and studio major.

INTRODUCTION TO ART: THE ARTISTIC EXPERIENCE
ARH 2002, section 0410
3 credits
This course is an introduction to the artistic experience through the examination of different ideas, approaches and purposes of art. (H, N) Instructor: Laura M. Winn

NON-WESTERN ART
ARH 2500, section 1460
3 credits
This course explores the visual arts seen in the cultural context of Sub-Saharan Africa, the Pacific, Native America, India, China and Japan from prehistoric to recent times (H,N). Instructor: Ann Baird

SCIENTIFIC ILLUSTRATION
ART 2930C, section 1G79
3 credits
Scientific Illustration offers students the opportunity to observe, study, analyze, and visually illustrate species, including plants, birds, insects, mushrooms, reptiles, fish, amphibians, and mammals. Students will explore the unique ecosystems of Florida and the multitude of species of flora and wildlife. The skills taught in this course will further expand knowledge to offer career options in the biological workplace. Instructor: Melinda Lighthipe

GRAPHIC DESIGN FOR NON-MAJORS
ART 3930C, sections 1H33
3 credits
In this course, students will learn the basic principles of graphic design and typography. Additionally, this course will help students learn how design thinking can lead to better solutions, how to develop ideas, how to visually organize information, new image making techniques, and lastly, how to apply these concepts and principles to real-world projects. No drawing skills needed. Laptop required. No design software required. Open source software and free trials will be used for projects. Instructor: Staff

COMICS/SEQUENTIAL ART
STUDIO
ART3930C, section 1H67
3 credits
This class will teach students the ins and outs of graphic storytelling. From simple personal anecdotes to longer invented narratives, students will explore the secrets of writing with pictures, including juxtaposition of images, narrative transitions, composition, clarity, rhythm, the psychology of drawn images and cartoons and traditional drawing techniques. Instructor: Thomas Hart

For questions or registration information, please contact Dana Myers at dmyers@arts.ufl.edu – 352.273.3056
Please note: These are courses designed for non-art/art history majors. If you are a studio major, please consult with the Undergraduate Advisor regarding course requirements.